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| **Name of Product:**  Triforce! Podcast |
| **Description of Product:**  It is a podcast about gaming and life in general. Three guys, Lewis, Chris and Ted, talk about what they have been doing week to week for our entertainment. |
| **Audience for Product:**  The intended audience is for teenagers about 15 and up to about 20, this is because there is strong language and sometimes some rude convocations that are not suitable for a younger, immature audience. |
| **Effect on Audience:**  The intended effect is to make people laugh, inform about the latest games and their opinions about it and to share important news. |
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| **File Type:**  WAV |
| **File Size:** |
| **File Length:** |
| **Quality:** |
| **Special Effects (e.g. e.g. echo, fade, distortion, change of pitch or tempo):** |
| **Use of voiceover:** |
| **Use of layering/mixing/multi-tracking:** |
| **Review of product** |
| Is it fit for purpose? Why?) |
| Intended effect on audience |
| Main components of product and their use |
| **Discuss the strengths and weaknesses** |
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